

Character	Piggy	Jack	Ralph	Simon	Roger
	Scientific, rational side of civilization - Intellectual	Antagonist - becomes increasingly wild, barbaric, cruel as novel progresses - manipulates other boys	Protagonist	- Most symbolic character - Naturally good character – sense of morality does not seem to have been imposed by society	Sadistic, cruel
Symbols	-Conch -Clothing (-Fire) -Glasses -Pigs -Rocks	-Beast/LOTF -Castle Rock - Clothing - Fire – letting it go out in end - Glasses- steals - Hair (-Pigs) -- Spears - War paint	- Naval officer	- Lord of the Flies - Beast – evil in all	- Rocks - Conch – shatters it

<p>Theme</p>	<ul style="list-style-type: none"> - Civilization vs. Savagery/ Reason vs. instinct - Man's inhumanity toward man - Id, ego, superego - Humans have to work in concert to survive -Intellectually, not physically fit – survival of fittest - Nature of bullying 	<ul style="list-style-type: none"> - Defect society back to defects human nature - Man's inhumanity toward man - Loss of innocence - Civilization vs. Savagery /Reason vs. Instinct -Betrayal- of Ralph and Piggy's group - Greed root of all evil - Id, ego, superego - Humans have to work in concert to survive – prevents - Nature of bullying 	<ul style="list-style-type: none"> - Civilization vs. Savagery 	<ul style="list-style-type: none"> - Man's inhumanity towards man 	
---------------------	--	--	--	--	--

Lord of the Flies Test Review

Characters – see above

Symbols

- **Bathing pools** – w/ civilization they bathed, w/out it they do not
- **Beast**- represents boys' immaturity, also represents fear
- **Boat** – symbol of being rescued
- **Clothing** - symbolizes civilization – symbolizes savagery, anger, and chaos
- **Conch** – symbolizes order and government
- **Castle Rock** – Jack's kingdom and end of reason. He thinks it is all play and a game- he is the feudal lord of the castle.
- **Fire** – represents hope in beginning and in the end loss of hope and death
 - **Fire goes out – loss of hope, inability of boys to work as group**
- **Glasses** – in a gradual decline, the glasses being stolen are the end of civilization
- **Hair** – shows pass of time and decline to savagery
- **Island** – Island is microcosm→what happens on island happens in a larger scale in the world
- **Latrines** – go to bathroom all over island = man's negative impact on natural world
- **Lord of the Flies** – symbolizes loss of civilization - primordial instincts of power and cruelty that take control of Jack's tribe
 - **Beelzebub – LOTF in bible. The devil.** Pig on stick called Lord of the Flies – symbol of presence of evil on the island
 - Pagan religion
- **Naval officer** – emissary from adult world, voice of reason
 - Does not understand what is going on

- Ironic he is saving them because there is no where to go with their life structure destroyed in nuclear war
- Also ironic because what he is doing in the war is the same as they are doing on the island.
- **Pig** – getting rid of last bit of civilization
- **Rocks** – inanimate object used for destruction
- **Scar** – where airplane falls, kills vegetation. Foreshadows what happens in end.
- **Shelters** – end of civilization
- **War paint** – barbaric, lose sense of self and who they are
- **Spears** – more primitive than what is used in other places

Themes

1. **An attempt to trace the defects of society back to the defects of human nature**- according to Golding himself
 - a. Evil is inside everyone – causes defects in society
 - b. The moral is that the shape of society depends on the **ethical** nature of the individual. Ethics=system of beliefs/right or wrong/moral values
 - c. Moral values of people make society what it is
 - d. **Golding is saying that human nature is selfish and self-centered**
 - e. **Golding said that lurking beneath us is heart of darkness and doing what is best for us**
 - f. There is also human **goodness** that has been around just as long as evil – ex. Simon. His brutal murder indicates scarcity of good in world among abundance of evil.
2. ***Civilization vs. Savagery/Reason versus instinct = good vs evil**
3. **Man's inhumanity toward man/ Allegory for man's destructive tendencies**
4. **Loss of innocence**

- a. Not just a game
- b. Allegorically in life you need to lose your innocence

5. **Betrayal**

- 6. **Greed Root of all evil** - tyrant and absolute power in individual
- 7. **Freudian** – Id, ego, superego
- 8. **Humans have to work in concert to survive** - Piggy wanted to, Jack prevented
- 9. **Piggy Intellectually, not physically fit**
- 10. **Nature of bullying – Jack is the ultimate bully** – to Piggy, Ralph, etc.

In LOTF see battle- Is there a need for civilization?

- Jack and his boys example of how bad a man can be
 - Ralph and Piggy – try to create order
-
- Book begins with well behaved group of prive school boys
 - A few weeks strips them naked of every aspect of civilization, revealing the true wild nature of human beings
 - The Lord of the Flies becomes a pagan ritual (pigs head) as they worship the beast
 - Democracy crumbled under barbarism
 - Story about fear of death and darkness in heart
 - **One of themes = heart of darkness within all of us**
 - **Conflicts**
 - **Between reason and passion – in man motivation to value structure and reason but also freedom – push the envelope**
 - **Jack and Ralph** – represent passion, will, reason, confidence – within every man they all have